

**WILMINGTON UNIVERSITY  
COLLEGE OF TECHNOLOGY  
BASIC COURSE INFORMATION**

**COURSE NUMBER:** ANI 323

**COURSE TITLE:** 3D Texture and Lighting Techniques

**I. MAJOR INSTRUCTIONAL OBJECTIVES**

**Objective A:** Produce short animation sequences

- A-1. Investigate the uses of the software
- A-2. Recognize ways in which textures affect the modeling process
- A-3. Demonstrate an understanding of texturing and lighting techniques

**Objective B:** Demonstrate an understanding of time and project management

- B-1. Use software shortcuts
- B-2.